

Structural Art Syllabus

Block 4: Term 2: 2014/15

Teacher: Jessalyn Canavan

Website: <http://structuralart.weebly.com>

Showbie: EALE6

iTunesU: CSX-JTM-YRE

Welcome to Structural Art, we will be exploring a variety of 3D materials ranging from paper, plaster, and clay amongst other materials of your choice. You are expected to utilize the Elements and Principles of Art through all of your art creations, and I will push you to think outside the box in regards to your conceptual designs. Besides the art creation processes, you will be learning how to appropriately critique yourself, professionals, and your peers through verbal and written responses.

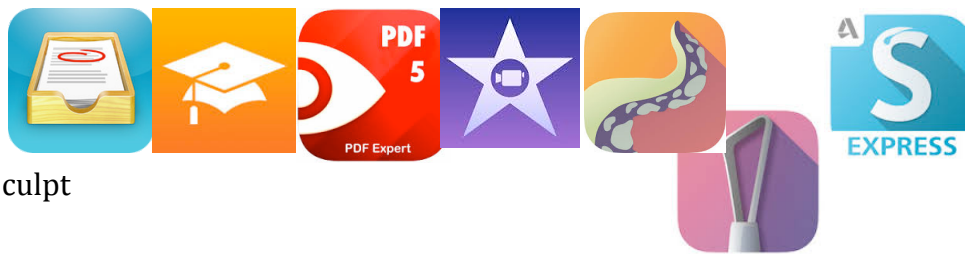
Major Assignments	Points
1. 3D Mixed Media Problem Solving	20
2. 2 mini Art Analysis of traditional and contemporary	10 each
3. Tile in Bas Relief: Clay	50
4. Conceptual Mask: Plaster Gauze/mixed media + Artist Statement	50
5. Digital Creature Design (iPad) (side project)	20
6. Mid-term Test/ Portfolio Check	50
7. In the Round Installation Collaboration	50
8. Final Problem Solving + Artist Statement	60
9. Digital Portfolio/Final Reflection/Presentation Final Week	95

*Think of this as a final test

- All productions will require AT LEAST 2 separate design sketches and AT LEAST 2 different angles of each design. **Your choice to create design sketches in a sketchbook or in a drawing app of your choice.** MUST BE TURNED IN VIA SHOWBIE. **10 points, 5 points per design composition**
- All assignments will require a personal written reflection (self-critique) for **10 points** in the form as a peer pre-critique and post critique. For your Digital Portfolio, you will be required to have a final overarching reflection embedded into your video for your whole body of work from over the term which will add to your presentation. Use the critique forms as a guide to what to say in portfolio.
- Most units will have quizzes on terms, artists, and short history search and share.
- There will be times you are working on more than one project at a time because of drying time, so use your time wisely.
- You will have points for class participation daily. Completing objective: 2 points. Partially meeting objectives: 1 point. Did not meet objectives or behavior issues: 0 points. Going above and beyond: 3 points.
- Any missing assignments can and will be subject to a "ticket" for Wed morning ramp up days to be completed.

Apps Required for Class:

1. Showbie
2. iTunesU
3. PDF Expert
4. iMovie
5. 123D Creature/123D Sculpt
6. SketchbookX



Other Materials:

1. Pencil
2. Sketchbook (*optional, and if you don't have one you must have some app on your iPad that you can create sketches in, I recommend SketchbookX or Paper 53*)