

Unit Organizer

Bigger Picture

9.1.1.5.2 Evaluate how the principles of visual art such as repetition, pattern, emphasis, contrast and balance are used in the creation of, presentation of, or response to visual artworks.

9.1.1.5.3 Analyze how the characteristics of Western and non-Western styles, movements, and genres in art contribute to the creation of, presentation of, or response to artworks.

9.1.2.5.1: Integrate the characteristics of the tools, materials and techniques of a selected media in original artworks to support artistic purposes.

9.2.1.5.1 Create a single, complex artwork or multiple artworks to express ideas.

9.2.1.5.2 Revise artworks based on artistic intent and using multiple sources of critique and feedback.

Last Unit / Experience Patterned Tiles in Bas Relief		Current Unit Conceptual Mask in Plaster Gauze	Next Unit / Experience Digital Creature Design
Unit Schedule		<p>Unit Map is about...</p>	
1	-Brainstorm mask knowledge -Mask History Study Research.		
2	Share Mask Research to class Plaster Notes/Presentation		
3	Introduce Mask Project Packet DEMO: Casting Video Work on Sketches and concept		
4	Sketches Due: _____ CASTING DAY!!!		
5	Quiz on Terms. Work Days (2-3): building up surface with plaster, cleaning up edges		
6	Pre-critique Masks Work Day: Prime Mask with Gesso Introduce Digital Creature Design		
7	DEMO: Painting Techniques: Wet and Dry Brush Work Days (2-3): painting, adding decoration, and wearing straps.		
8	Write Artist Statement, Evaluation, Final Critique.		
Unit Self-Test Questions	1: Where do I see or use masks in the world?		Vocabulary
	2: Where have masks been made, and what purpose and look did they have?		
	3: What is plaster and the benefits of creating with it in gauze format?		
	4: How do I create in plaster gauze and effectively convey my concept?		
5: How do I paint sculpture effectively after I prime my piece?		Additive, plaster, plaster gauze,	
6: Do I need finishing details using additional materials to enhance my mask?			